

- N. B.: (1) **All** questions are **compulsory**.
 (2) Make **suitable assumptions** wherever necessary and **state the assumptions** made.
 (3) Answers to the **same question** must be **written together**.
 (4) Numbers to the **right** indicate **marks**.
 (5) Draw **neat labeled diagrams** wherever **necessary**.
 (6) Use of **Non-programmable** calculators is **allowed**.



1. Attempt **any three** of the following:

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- What is object oriented programming? State its applications.
- Illustrate the relationship between object and class.
- Explain the concept of abstraction with suitable example.
- Explain in brief about reusability with suitable example.
- What is polymorphism? Give suitable example for the same.
- Write a note on dynamic binding.

2. Attempt **any three** of the following:

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- Explain the structure of C++ class.
- Write a C++ program to create a class Bank with { acno, custname, bal } as its attributes. And implement the methods withdraw() , deposit() and showBalance().
- Explain in brief the concept of friend function and class with suitable example.
- What is constructor? State its characteristics.
- Write a C++ program to implement the concept of constructor and destructor.
- Explain the concept of pointer to object with suitable example.

3. Attempt **any three** of the following:

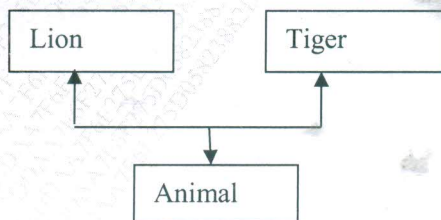
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- Explain the concept of function overloading with suitable example.
- Write a C++ program to overload binary (++) operator.
- List the operators that cannot be overloaded. Explain the rules for overloading the operators.
- What is static function? Explain how it is implemented.
- What is pure virtual function? Explain how it is implemented.
- Explain in brief the concept of abstract class.

4. Attempt **any three** of the following:

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- Explain the concept of multilevel inheritances with suitable example.
- Write a C++ program to implement the following hierarchy of inheritance.



- Explain the concept of method overriding with suitable example.
- Write a note on containership.
- Explain the mechanism of handling the exception with suitable example.
- Explain in brief about hybrid inheritance with suitable example.

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5. Attempt any three of the following:
- Explain the concept of function template with suitable example.
 - Write a C++ program to implement the concept of class template.
 - State and explain different file modes.
 - Write a C++ program to read the input from the user and write into the file. [Select a suitable file mode]
 - Write a C++ program to display the contents from the file in a console mode. [Select a suitable file mode]
 - Write a C++ program to copy the contents from one file to other file. [Select a suitable file mode]
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